

Because not all DC links are equal, and their cost depends on the particular layer they interconnect. Considering the investment cost, “lower cost” switch links are more preferable. Let c_i denote the *link weight* for l_i . Hence, the *Communication Cost* of all traffic from VM v_i to v_j is defined as: $C(v_i, v_j) = \sum_{p_k \in P(v_i, v_j)} \lambda_k(v_i, v_j) \sum_{l_s \in L_k(v_i, v_j)} c_s = \sum_{p_k \in P(v_i, v_j)} (C_k(v_i, p_k^{in}) + C_k(p_k^{in}, p_k^{out}) + C_k(p_k^{out}, v_j))$, where $L_k(v_i, v_j)$ is the routing path between v_i and v_j , $C_k(v_i, p_k^{in}) = \lambda_k(v_i, v_j) \sum_{l_s \in L(v_i, p_k^{in})} c_s$ is the communication

cost between v_i and p_k^{in} for flows which matched p_k . Similarly, $C_k(p_k^{out}, v_j)$ is the communication cost between p_k^{out} and v_j for p_k , and $C_k(p_k^{in}, p_k^{out})$ is the communication cost between p_k^{in} and p_k^{out} , which can be ignored as it makes no contribution to the minimization of the communication cost.

The vector R_i denotes the physical resource requirements of VM v_i , e.g., CPU cycles, memory size. The amount of physical resource provisioning by host server s_j is given by a vector H_j . We denote A to be an allocation of all VMs. $A(v_i)$ is the server which hosts v_i in A , and $A(s_j)$ is the set of VMs hosted by s_j . Considering a migration for VM v_i from its current allocated server $A(v_i)$ to another server \hat{s} : $A(v_i) \rightarrow \hat{s}$, the feasible space of candidate servers for v_i is: $S_i = \{\hat{s} | (\sum_{v_k \in A(\hat{s})} R_k + R_i) \leq H_j \hat{s} \in S\}$

Let $C_i(s_j)$, where $s_j = A(v_i)$ be the total communication cost induced by v_i between s_j and all ingress/egress middleboxes related to v_i : $C_i(s_j) = \sum_{p_k \in P(v_i, *)} C_k(v_i, p_k^{in}) + \sum_{p_k \in P(*, v_i)} C_k(v_i, p_k^{out})$.

Migrating a VM also generates network traffic between the source and destination hosts of the migration, as it involves copying the in-memory state and the content of CPU registers between the hypervisors. The amount of migration traffic $C_m(v_i)$ can be obtained from [6]. We then consider the *utility* in terms of the expected benefit (of migrating a VM to a server) minus the expected cost incurred by such operation:

$$U(A(v_i) \rightarrow \hat{s}) = C_i(A(v_i)) - C_i(\hat{s}) - C_m(v_i) \quad (1)$$

The *total utility* $\mathcal{U}_{A \rightarrow \hat{A}}$ is the summation of *utilities* for all migrated VMs from allocation A to \hat{A} .

The *Policy-Aware VM maNagement* (PLAN) problem:

Definition 1. *Given the set of VMs \mathbb{V} , servers \mathbb{S} , policies \mathbb{P} , and an initial allocation A , we need to find a new allocation \hat{A} that maximizes the total utility:*

$$\begin{aligned} \max \mathcal{U}_{A \rightarrow \hat{A}} \\ \text{s.t. } \mathcal{U}_{A \rightarrow \hat{A}} > 0 \\ \hat{A}(v_i) \in S_i, \forall v_i \in \mathbb{V} \end{aligned} \quad (2)$$

It can be easily proved that *PLAN* is NP-Hard, by reducing from the Multiple Knapsack Problem (MKP).

III. POLICY-AWARE MIGRATION ALGORITHMS

We design a decentralized heuristic scheme to perform policy-aware VMs migration. Server hypervisors will monitor all traffic load for each collocated VM v_i . A migration decision phase will be triggered periodically during which v_i will compute the appropriate destination server \hat{s} for migration. The

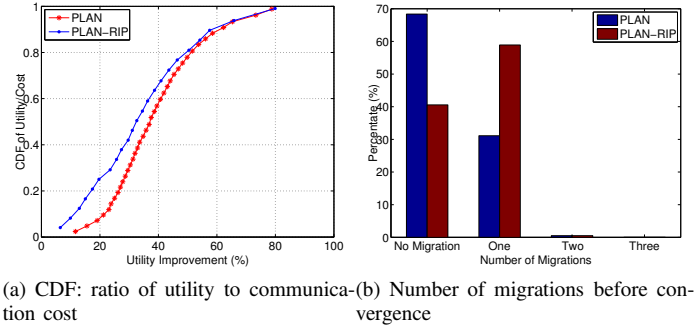


Fig. 2: Performance of PLAN

migration request is initialized by VMs and hypervisors will decide whether to accept according to their residual resources. If no migration is needed, $U(A(v_i) \rightarrow \hat{s}) = 0$. Otherwise, the total *utility* is increased after migration when $A(v_i) \neq \hat{s}$.

Policy-aware initial placement of VMs is also critical for new VMs in DC networks. Initially, predefined application-specific policies should be known for v_i . Since the VM has just been initialized, its traffic load might not be available. However, we can still choose the best server to host v_i by considering traffic of all policies for v_i equally.

IV. EVALUATION

We have implemented *PLAN* in ns-3 and evaluated it under a fat-tree DC topology. We have also simulated *PLAN* without using the initial placement algorithm (which is referred to as *PLAN* with Random Initial Placement or *PLAN-RIP* in the sequel). Fig. 2a depicts the improvement of individual VM’s communication cost after each migration through calculating the ratio of *utility* to the communication cost of that VM before migration. It can be observed that each migration can reduce communication cost by 39.06% on average for *PLAN* and 34.19% for *PLAN-RIP*, respectively. Fig. 2b shows the number of migrations per VM as *PLAN* converges. In *PLAN*, as a result of initial placement, only 30% of VMs need to migrate only once to achieve stable state throughout the whole experimental run. Nevertheless, in both schemes, there are very few (< 1%) VMs need to migrate twice and no VM needs to migrate 3 times or more.

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